

# OPERATIONAL POLICY



## GENERAL INFORMATION

Lead Area:	RUGBY SERVICES
Lead Policy Title:	GROUND MARSHAL POLICY
Date last modified:	March 2020

## SCOPE OF RESPONSIBILITY

Each team competing in a Rugby Union South Australia (RUSA) sanctioned match or event is required to have a Ground Marshal as a member of their Team Management.

## RELATED DOCUMENTS

It is recommended that all Ground Marshals complete the "Ground Marshal Program", which is an online course available on the Rugby Learning Centre. Ground Marshals are expected to fulfil the responsibilities prescribed in the Ground Marshal Program.

## STEPS

### Before Match

STEP	DESCRIPTION OF ACTION	RESPONSIBLE
1	<p><b>Ground Marshal nomination</b> There must be at minimum one (1) Ground Marshal <b>for each team</b></p> <p>The Ground Marshal must be wearing a high-visibility outer garment so they are easily identifiable in their role.</p>	Both Teams
2	<p><b>Check Facilities</b> Both Ground Marshals should be satisfied the pitch is set for a game of Rugby.</p> <p>Both Ground Marshals should be aware of safety protocols (e.g. ambulance access point, appropriate stretcher, is a defibrillator available and where etc)</p>	Ground Marshals
3	<p><b>Introduction to Referee</b> Both Ground Marshals must make themselves known to each other and to the Referee (and other Match Officials) prior to the match commencing.</p> <p>The Referee can delay the commencement of the match if there is not a Ground Marshal identified for each team.</p>	Ground Marshals / Referee

### During the Match

STEP	DESCRIPTION OF ACTION	RESPONSIBLE
1	<p><b>Both Ground Marshals must:</b></p> <ul style="list-style-type: none"> <li>- Monitor and manage spectator behaviour for the duration of the match</li> <li>- Support Match Officials with Red/Yellow Card management</li> <li>- Enter the field of play if the Referee has stopped the game <b>and</b> requires support (e.g. for serious injury or dealing with sideline behaviour)</li> </ul> <p>In order to effectively monitor spectator behaviour, it is recommend to complete 2 laps of the playing enclosure approx 10 minutes after each half commences.</p>	Ground Marshals
2	<p><b>At half-time</b></p> <ul style="list-style-type: none"> <li>- Only Team Members (including Coaches, Managers, Trainers etc) can enter the pitch to address their team.</li> <li>- Ensure Match Officials are left alone during half time (i.e. Coaches / Managers / Spectators <b>are not</b> to approach the Referee).</li> </ul>	Ground Marshals

### After the Match

STEP	DESCRIPTION OF ACTION	RESPONSIBLE
1	<p><b>Match Official "Cooling Off" Period</b> Support Match Officials to achieve a "Cooling Off Period" – which is the <b>15 minute</b> window immediately following the completion of a match.</p> <p><b>NOTE</b> – Referees must confirm match scores and red/yellow/blue cards with Team Managers immediately following the match, before Cooling Off Period commences.</p>	Both Teams
2	<p><b>Support and Check on any Injuries</b></p> <ul style="list-style-type: none"> <li>- Assist Team Personnel with paperwork if required</li> <li>- Report to Club Committee if Ambulance was required to attend</li> </ul>	Ground Marshals